ual: awarding body

L3 Diploma in Music Performance & Production					
Unit 8 Collaborative Performance Project - Assessment and Grading Record Sheet					
The learner can provide evidence of:		R	P	M	D
Context	**Comment**				
1.1 Analyse the requirements and parameters of a collaborative music performance project	Good understanding and knowledge of subject context used to make sound judgments, articulate ambitions and clarify purpose.			X	
Research					
2.1 Review a range of research sources to support the production of a performance project	Thorough and sustained research and investigation of relevant sources, interpretation and synthesis of information used to inform, support and develop ideas.			X	
2.2 Interpret research to develop ideas and effectively communicate to an audience				X	
Practical skills					
3.1 Demonstrate the ability to contribute to the planning, organisation and development of a collaborative performance	In depth understanding and aesthetic awareness, imaginative and flexible processes, skills and knowledge applied in extensive enquiry to develop creative solutions.				X
3.2 Apply practical skills, knowledge and understanding to complete a collaborative performance project within an agreed timeframe					X
Evaluation and reflection					
4.1 Critically evaluate a collaborative performance project against the agreed requirements and parameters	Effective communication of analysis and interpretation, independent synthesis of information and application of reasoned decision making to inform development of ideas.			X	

Candidate ID: Cameron Rhodes		**Grade**	
Pathway: MPP		**MERIT**	
Centre: Bradford College	**Assessor: Lewis Blofeld** **Second Marker: Nicolas Sykes**	**Dates** **Initial Marking: 05/06/24** **Second Marking: 11/06/24**	

Commentary as appropriate:

Well done, Cameron, you have completed this project to a Merit standard. The work submitted meets all the assessment criteria and is of a Merit standard.

Context – You clearly understand the context of game music, but more research in this area would have extended your understanding of game music composition and provided a stronger foundation of knowledge to compose to. Understanding the basic principles and requirements of game music would have created a much stronger link to the industry, professional knowledge and requirements.

Research – The research you have provided throughout the project is highly relevant and useful, the issue is the lack of width and depth. There are some highly specific investigations into the synths and relevant areas of your project but there is not a significant amount of them, and the reliability is questionable, as Wikipedia, is not a great reference source to use. In future projects please extend the amount of research you do to more sources, videos, media, games and music and try to find reliable sources for these. The research you completed practically was excellent, as you explored the different synths, comparing their attributes and sounds effectively, although more documentation of this would have been a significant improvement.

Practical Skills – Your practical skills have been excellent; you have created a track that perfectly fits into the context of Command and Conquer games style and composed a well-considered piece that works well musically. You have documented the process of creation well, using continuous analysis of your development to help steer the direction of the composition and to ensure the quality of it.

Evaluation and Reflection – You have evaluated through the process with an effective approach that you have successfully implemented to reflect and direct your progression from day to day. The final evaluation doesn't quite meet the depth and detail as expected for a final evaluation, it seems like a brief overview of the project rather than an extensive exploration of the projects successes and weaknesses. With more depth in this you would have easily achieved a distinction for this section.

Summary – Some excellent work here Cameron that demonstrates your existing knowledge of game music in a specific context. You need to expand your research to broaden your knowledge and professional understanding of game music to help inform your decision and planning process. This is important to match your skills to what is required in industry. There is a lack of depth in your research which is one of the biggest areas of improvement, although your practical research was good there needs to be far more exploration into music, games, internet resources, books etc, albeit, sources that are reliable in the information they provide, Wikipedia, is far too unreliable to be useful. In combination with this and a final evaluation that provides an extensive analysis, you would have been looking at a distinction grade.

Second Marker Comments:

Cameron has completed his project to a Merit standard, effectively meeting all assessment criteria. While his practical skills and game music composition were excellent, more extensive research into game music principles and reliable sources would have strengthened his understanding and industry relevance. His documentation and continuous analysis were commendable, though the final evaluation lacked depth. For future projects, expanding research to include diverse and credible sources and providing a more detailed evaluation will be crucial to achieving a higher grade. Overall, a solid project with room for deeper exploration and broader research.

![ual: awarding body]

Exemplification for UAL Awarding Body Grade Criteria – Level 3
This guide is to be used in conjunction with the assessment and grading criteria for UAL Awarding Body qualifications at Level 3.

	Fail Work submitted fails to meet one or more of the assessment criteria and is of a poor standard	**Pass** Work submitted meets all of the assessment criteria and is of a satisfactory standard	**Merit** Work submitted meets all assessment criteria and is of a high standard	**Distinction** Work submitted meets all assessment criteria and is of a very high standard
Context	Limited understanding of subject context, lacking clarity in aims and purpose.	Understanding of subject context used appropriately to make judgments, describe aims and clarify purpose.	Good understanding and knowledge of subject context used to make sound judgments, articulate ambitions and clarify purpose.	Comprehensive understanding and knowledge of subject context used to communicate complex concepts, articulate ambitions and clarify purpose.
Research	Little or no evidence presented or information does not relate sufficiently to task.	Sufficient relevant information has been gathered, documented and used in the development of ideas.	Thorough and sustained research and investigation of relevant sources, interpretation and synthesis of information used to inform, support and develop ideas.	Independently identified, thorough and sustained research and investigation of a range of relevant sources, insightful interpretation and synthesis of information used to inform, support and develop ideas.
Practical skills	Limited range of processes demonstrated, judgement and execution of techniques is poor.	Adequate range of processes, skills and knowledge demonstrated. Competent execution and application of techniques used to develop ideas.	Consistent and appropriate processes, skills and knowledge applied to extend enquiry and develop creative solutions.	In depth understanding and aesthetic awareness, imaginative and flexible processes, skills and knowledge applied in extensive enquiry to develop creative solutions.
Evaluation and reflection	Insufficient evidence of ongoing evaluation, lack of or only basic analysis and little or no justification for ideas.	Clearly communicated evidence of valid evaluation and realistic analysis independently used to inform and develop ideas.	Effective communication of analysis and interpretation, independent synthesis of information and application of reasoned decision making to inform development of ideas.	Accomplished and professional communication of perceptive analysis and interpretation, demonstrating clarity and sophistication in thinking and maturity in decision making to progress ideas.