

# JOURNEY Project Proposal

Use this template to help structure your project proposal. This must be typed and not handwritten. Write in sentences and ensure you proofread to correct any SPaG errors. Aim to write between 250-300 words in total. Once you have completed this, save it as a pdf and upload to Digital Space with your other Dreams project work.

Name	Mackenzie Collier
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In what ways did you decide on your theme/concept for the project?

I decided on my theme/concept by looking at 4 main areas of life (childhood, adulthood, mid-life crisis and death) and trying to think of the different things that make them up using mind maps. I then chose some of my favourite ideas and tried to think of different things from my personal life and things I am personally interested in to bring these ideas to life, such as Mario or The Look-See.

Explain your theme/concept for the project?

I will be exploring the 4 main ideas of life as a journey while also showing a journey throughout each individual piece. These ideas and the influence will come from different forms of popular media such as The Look-See from Crypt TV or Super Mario Bros while also coming directly from experiences in my life, such as the fear of the unknown or personal loss.

How have you generated/developed ideas? (Where did you get your ideas from?)

I explored different things that I personally liked and thought about how I can incorporate them into different parts of my life. Some came from popular media, for example Super Mario Bros whereas some came from lesser known places such as exploring the work of Don McCullin

Which artists/photographers have you researched and how have they influenced and inspired your ideas?

I have explored examples of stop-motion video from videographers such as Corridor Digital. I have also looked at more dreary and insightful work of war photography Don McCullin. Much like the contrast between these photographers, I will use this to show the drastic contrast between these different parts of life.

What other research have you done (eg. primary, contextual) and how has this helped you decide on your approach or influenced your ideas?

I have used primary research which has helped me learn how to create a running story across multiple pictures for a storyline. This has helped me shape my ideas of how a journey works and how to incorporate different methods and techniques into that work.

Without being too specific, what thoughts are you having regarding a finished outcome for exhibition?

Good.