

Candidate Name	Lukass Zalaiskalns (Lz)
Project Title	Project BMT
Section 1: Aim	
<p>What is your project and how are you going to complete it?</p> <p>Me and Jozef are writing and composing songs and releasing them onto YouTube. We are going to write chord progressions and experiment with different tones and effects on our guitars. When we have got our tones and chord progressions sorted, we will move onto the structure of the songs. We will record our songs in one of the studios available to us in college. The DAW software we are going to use is Logic Pro X. These tracks will then get mixed twice so we have two mixes of each song so just in case one sounds better we can pick that one. When the songs are mixed and mastered, we are going to post them to a joint YouTube account. We will have our originals on our personal channels too. I don't want to promote it because it's just practice, and I am not trying to get famous or recognized.</p>	
Section 2: Research	
<p>What research will you do and how will you apply it to your project?</p> <p>I am going to research by listening to other songs in the same genre of the song I'm doing to identify how to make something similar and/or what instruments are used to create a specific sound. If I end up doing any artwork for the song, I will look at how to create a similar atmosphere, so the artwork matches the vibe of the song.</p> <p>I am going to research how different drum patters and techniques can affect how the song feels and sounds. I will experiment with different drumbeats to see which one fits the mood of the song better and I will use the best sounding one. The way the drums are played ca also affect the song because if the drum is hit harder it will be louder and more clear, I am going to be using digital drums for my song so I will see how increasing or decreasing the sound levels can affect the tone.</p>	

Section 3: Practical skills

What practical skills will you need to complete your project?

In this project I am going to need my songwriting skills, my music theory skills and my guitar playing skills so I can choose the right chord progressions that go well with the vibe I'm trying to achieve.

I'm going to need recording skills, so I need to know how to set up mics and how to select inputs on the mixing desk. I am going to need mixing & mastering skills so when the song is recorded, I can mix it well and master it to the level of well-known producers because if the song is not mixed well, it won't pop off and will never get anywhere.

I am also going to need artistic skills to come up with any creative artwork for the song if I choose to do so. I am also going to need IT skills throughout the whole project because I'm going to be using DAW software and when the song is done, I am going to be posting it on YouTube.

Section 4: Evaluation and reflection

When and how will you evaluate your project?

We are going to make short videos of our rehearsing sessions or anything in between. We will update digital space with our plans for the week and our outcomes of the week. We will try our best to constantly document any changes or improvements we make. And document ideas even if we don't use them in this project to show that we decide which one we went for and why.

Proposed Research Sources

I am going to do research on songs using YouTube (<https://www.youtube.com>) and Spotify (<https://open.spotify.com>) because these are the platforms I listen to music through so when I'm listening, I can analyse the sound and the structure.

I am also going to use Instagram's reel feature, or snapchat's spotlight feature to watch guitar tips and tricks because some of them that I've seen are kind of useful sometimes.

Finally I will use google for any other queries I may have on anything because google (<https://www.google.com>) is the best search engine and has the most credible information. If I'm struggling with finding notes in the same key as my song I can use the website called guitar scales (<https://www.all-guitar-chords.com/scales>) on this website I can find scales and chords that I may want to use.

Project Action Plan and Timetable

Week	Date Week Beginning	Activity / What you are intending to do - including independent study	Resources / What you will need to do it - including access to workshops
1	6 th March 2023	Developing ideas that we can use to construct songs, Researching and listening to the desired genre, experimenting with key, tone and effects and exedra.	Computers, phones for research A place to play freely like a practice room, electric guitars, acoustic guitars, amps, pedals,
2	13 th March 2023	Developing ideas that we can use to construct songs, Researching and listening to the desired genre, experimenting with key, tone and effects and exedra. Finalizing what ideas we are selecting and using to create the songs. Choosing our cover song, and rehearsing it	Computers, phones for research A place to play freely like a practice room, electric guitars, acoustic guitars, amps, pedals,
3	20 th March 2023	Rehearsing our songs and the cover song	Rehearsal room, electric guitars, acoustic guitars, amps, pedals,

4	27th March 2023	Recording,	Computers, DAW software, Studio, 8 dynamic mics and 3 condenser mics, Digital input interface, drums, guitars, amps, someone to help us to record
5	3rd April 2023	Mixing, Artwork, Constantly getting advice on how to improve it	Computers, DAW software (Logic Pro X), Phone camera, photo editing software,
6	10th April 2023	Mixing & Mastering, Artwork, Getting second hand opinions on the finished song	Computers, DAW software (Logic Pro X), Phone camera, photo editing software, People outside the course to review our songs without biased opinions
7	17th April 2023	Release the songs	Computers, Streaming platforms like YouTube, Soundcloud and Bandcamp
8	24th April 2023	Evaluate and reflect on our songs	Computers, digital space, bounced tracks, other people's opinions
9	1st May 2023	Submit our work for this project	Computers, digital space, All evidence of our work