Final Major Project



Name | Creative Media Production & Technology| Level 2

# Final Major Project Title

# Proposal Context

For 2022, the ‘live’ brief has been supported by Deershed Festival. Deershed Festival is a three-day festival which celebrates music, arts, science and sport for all ages. The event will take place on the 29th July – 1st August 2022 in North Yorkshire. Working for a professional client, you must research, plan and produce a creative media project which can be showcased as part of the festival’s gala of arts. Creative product ideas might include a short film, documentary, interactive game, photography exhibit, concept art, animation, podcast or sound design project.

# My Project Idea

# *This section provides you with an opportunity to summarise your idea. What media product will you be producing and how will you incorporate the theme?*

My name is Halima and I’m a Gamer. My favorite game to play is Call of Duty. For my media project I would like to make a Graphic Design project about Girl Gamers from around the World.

To show how many girls like playing video games and they are interested in games and what games they like to play when they are bored. And see how many plays on their phone or computer. And to see what popular games girls mostly play a lot of.

The project going to show the famous girls gamers around the world and how many people watches their video. And see who’s the richest girl gamer is. Also showing their gaming room when they mostly spend their time in.

# My Skills

# *This section allows you to discuss the skills and methods that you will use. How will you apply learning from previous projects or experiences?*

The skills I’m going to use for my project is a photoshop to design for my podcast I have a little experiences on photoshop

# My Influences

# *In this section, discuss how other media practitioners, products, games, films, podcasts etc. have influenced your idea. What is it about these examples that have supported the development of your final major project idea?*

The podcast influences me to talk about games for my fmp

# Equipment and Software

# *In this section of your proposal, outline the equipment, software and resources that you will need to complete your final major project idea.*

The software I used was words to write down my idea for my podcast and for my script

# Challenges and Obstacles

# *Consider any challenges that you will need to plan for in the production of your final major project. Think about how you can use your skills and knowledge to overcome these obstacles.*

# Target Audience

# *Identify who your project aims to appeal to and how you will ensure that your finished media product is fit for audience.*

The audience going to be whoever wants to hear the podcast

# Proposed Research Sources

*The second part of the assessment will take the form of a written annotated bibliography, accounting for 40% of the overall grade. The annotated bibliography will be based on the assessed essay and will require you to elucidate reasons for the choice of sources used for the essay. This section provides an opportunity to record any research sources, that you intend to use or that have inspired the context of your essay.*

*At Level 5, it is expected that the Reference List will contain between ten and fifteen. As a MINIMUM the Reference List should include three refereed academic journal and three academic books. As part of your analysis, you should explore both primary and secondary research methodologies to inform your debate and draw upon conclusions for the issues and contexts outlined.*