Game Design EVALUATION

This document will help you write up and develop your game design evaluation.

# WHAT WENT WELL DURING THE PROJECT?

During the project I learned how to use photoshop for the games design ideas what they going to use

# WHY WAS THIS?

Its easy to draw in photoshop and copying the picture of the gun and the touch light

# WHAT DIDN’T GO AS WELL AS ORIGINALLY PLANNED?

Drawing on the app it wasn’t easy to draw and copy the picture

# WHY WAS THIS?

Because it was my first time using this app and I wasn’t very used to it .

# WHAT SKILLS HAVE YOU DEVELOPED THROUGHOUT THE PROJECT?

Listening skills and practice skills

# WHAT WOULD YOU LIKE TO EXPLORE FURTHER?

I would actually like to use photoshop more and develop around using games and make them as I find it really interesting.

# WHAT WOULD YOU DO DIFFERENTLY IF YOU WERE TO DO THE PROJECT AGAIN?

I would learn how to use photoshop proberly and practice to be better at it so the picture of the games turns out good and easy be easy to use and draw