**Evaluating the Process- Level Three Diploma in CMPT**

**Games Design Project**

Discuss your overall experience, reflecting on subject knowledge, research,   
your range practical skills, and what you hope to achieve moving forward.

1. **What went well during the games design project?**

**Overall everything went well**

1. **Why was this?**

**Because we planned it a few times before**

1. **What didn’t go as well as originally planned?**

**We didn’t get to finish it**

1. **Why was this and what effect did this have on the project?**

**Because we had less time**

1. **What ideas were you trying to communicate?**

**The ideas were inspiring teens to enjoy and play.**

1. **What would you do differently if you were to do the project again?**

**I would definitely organise my time properly**

1. **What methods, skills or industry terminology have you developed throughout the process?**

**I become more confident using the game launcher app, and my building skills have definitely increased throughout.**

1. **Using bullet points, create a short action plan for what you hope to achieve moving forward.**

**I hope to get a lot better and confident in gaming and inspire other people to join.**