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| TASK: Final Game review |
| Task explanation |
| I was told to create a 2d game on a website called construct 3 which had to be done in many ways. I was told to get ideas from different tutorials and platforms in order to create this game with enough detail and structure. |
| Problems |
| When doing this I had many problems which were trial and error, not being able to follow instructions, not paying enough attention on what to add, replacing and adding and finally completing the game to its criteria. |
| Solution |
| I fixed these problems by just over coming them, so basically by that I mean keep going back to the work and finishing every step by step in detail so I knew I was progressing and getting it done. |