

## Game story

In the game you are an animal rescuer for woodland trust who is going through a forest that is being destroyed by a lumber company. The goal is to dodge falling trees while going collecting the wildlife and watching out for faceless lumberjacks. The setting is in a forest that is being chopped down and in the background is a patch of tree stumps that are from the lumberjacks. The levels of the games are going to be like the super Mario levels so it would be a side scroller while the catching is like the Pokémon games where you throw a net at them to catch them and there is different tree branches you can climb to avoid the faceless lumberjacks. To finish the game, you have to at least 10-15 animals to complete the level.