

### Strengths

- Knowledge about the topic
- Knowledge about endangered animals
- Game design skills
- Terrain knowledge

### Weakness

- Time
- Art block
- Game bugs

### Opportunities

- Working with a charity called woodland trust
- Animal quiz
- Feedback to improve the idea

### Threats

- Work can corrupt
- If the charity doesn't respond
- Time

## Strengths

- knowledge of danger in the sea
- Spreading awareness about animal endangerment
- Level design for the game

## Weakness

- Time
- Art block
- Game bugs
- Audio bugs

## Opportunities

- Helping the Sealife
- Awareness of Charites

## Threats

- Work got corrupted
- Time

## Strengths

- Knowledge of pollution
- What happens to animals when they breathe in polluted air
- Spreading the awareness about Global warning

## Weakness

- Time
- Art block
- Game and audio bugs

## Opportunities

- Feedback about making it better
- Helping the animal in the air
- Helping government

## Threats

- work gets corrupted
- time