Game Development can be undertaken by a large Game Development Studio or by a single individual. It can be as small or large as you like. If it lets the player interact with content and can manipulate the game’s elements, you can call it a ‘game’. To get involved in the Game Development process, you do not need to write code. Artists may create and design assets, while a Developer might focus on programming a health bar. A Tester may get involved to see that the game works as expected. To resolve problems that game frameworks had. They helped game development to be a lot faster and easier, providing lots of pre-made functions and features. However, it was still hard to enter the industry or understand a framework for someone coming from a non-programmer background, a common case in the game development scene.

“I wouldn't recommend [designing computer games] for someone with a weak heart or a large appetite” — Jon Freeman, accessed on [15-03-21]

<https://en.wikipedia.org/wiki/Video_game_development>

The RPG Maker covers topics of both the RPG Maker series of game development programs, as well as games created using RPG Maker. The pages on the wiki can be edited so that users can correct text that may be out of date or incorrect, add new information, or repair errors on the page.

About RPG Maker

RPG Maker is a series of commercial game development programs that allow users to create role-playing video games with an interface tailored for creating such games. The most recent released iteration is RPG Maker MZ, released in 2020. Features such as the Database, a built-in map editor, plugin/custom script support, and the ability to use custom assets such as tile sets and actor images allow for a game of your liking to be created to your specifications. Events and event commands are used to make your worlds interactive with NPCs that can have conversations, map puzzles, and more.

[https://rpgmaker.fandom.com/wiki/RPG\_Maker\_Wiki#:~:text=The%20RPG%20Maker%20Wiki%20covers%20topics%20of%20both,new%20information%2C%20or%20repair%20errors%20on%20the%20page.](https://rpgmaker.fandom.com/wiki/RPG_Maker_Wiki%23%3A~%3Atext%3DThe%20RPG%20Maker%20Wiki%20covers%20topics%20of%20both%2Cnew%20information%2C%20or%20repair%20errors%20on%20the%20page.)