

L3 Extended Diploma in Music Performance & Production

Unit 13 Extended project in music performance and production - Assessment and Grading Record Sheet

The learner can provide evidence of:		F	P	M	D
Context	Comment				
1.1 Use critical and contextual perspectives to initiate a music performance and production project.	Comprehensive understanding and knowledge of subject context used to communicate complex concepts, articulate ambitions and clarify purpose.				X
1.2 Use analysis and evaluation to clarify and develop ideas for a music performance and production project proposal.					X
Research					
2.1 Use research to support the development of music performance and production project.	Independently identified, thorough and sustained research and investigation of a range of relevant sources, insightful interpretation and synthesis of information used to inform, support and develop ideas.				X
2.2 Use analytical and evaluative skills to develop creative solutions to realise a music performance and production project.					X
Problem Solving					
3.1 Solve practical and technical problems within a music performance and production project.	Decisive demonstration of initiative in effectively solving problems, autonomously implementing creative solutions and adapting to unforeseen practical and theoretical challenges to achieve identified goals.				X
3.2 Solve theoretical problems within a music performance and production project.					X
Planning and Production					
4.1 Demonstrate the ability to plan, organise and produce a music performance and production project within an agreed time-frame.	Detailed and coherent self-directed planning and negotiation, subject engagement and commitment. Continuous evaluation against aims and efficient production against timescales.				X
Practical Skills					
5.1 Demonstrate the exploration, adaptation and application of practical methods and skills in the realisation of a music performance and production project.	In depth understanding and aesthetic awareness, imaginative and flexible processes, skills and knowledge applied in extensive enquiry to develop creative solutions.				X
Evaluation and Reflection					
6.1 Maintain evaluative and reflective records of the development and production of a music performance and production project.	Accomplished and professional communication of perceptive analysis and interpretation, demonstrating clarity and sophistication in thinking and maturity in decision making to progress ideas.				X
6.2 Use evaluative and reflective skills to make decisions for a music performance and production project.					X
Presentation					
7.1 Explore strategies to present a music performance and production project.	Confident selection, organisation and communication of ideas. Demonstrating autonomy, personal style and an ambitious use of available resources to communicate ideas effectively to an intended audience.				X
7.2 Present a music performance and production project to a specified audience.					X

Candidate ID: 10626277 Isaac Hill		Grade DISTINCTION
Pathway: MPP		
Centre: BRADFORD COLLEGE	Assessor: Lewis Blofeld Second Marker: Nicolas Sykes	Dates: Initial marking: 09/06/22 Second marking: 15/06/22

Commentary as appropriate:

Well done Isaac, you have completed this project to a Distinction standard. The work submitted meets all the assessment criteria and is of a very high standard. This is an outstanding piece of work that demonstrates your ability to take on a high level of work and create a video game composition to professional standards.

Context – You have provided a huge arrange of context relevance of your project and linked this directly to industry expectations and standards. The evidence of your work demonstrates your high level of understanding of the professional context of your work and its placement within the industry. It would have been beneficial to explore game engines more and explored more on the coding side of games development, but this would be something to work on in future.

Research – You have explored an extensive range of research in both composition for games and the underlying technology as well as promotion for your product. The research is highly relevant to your product and its professional placement, and you have successfully incorporated Harvard referencing format throughout the documentation, although you should use a bibliography rather than source list.

Problem Solving – You have documented a range of problem solving throughout the project, not only in the problem-solving page but also within the evaluation of your work. It is evident that you not only considered the issues and problems you might encounter throughout the project but also dealt with issues as they arose effectively and efficiently. Your honesty within the documentation of this is excellent as it provides you with a considered, realistic view of the strengths and weaknesses of your project and provides an excellent framework for you to learn from.

Planning and Production – Your plan was extremely effective in the production of your final project. You demonstrated flexibility in the development of the project and adapted to problems effectively, for example the change from implementing a game engine to a video. The scope of game engine development was far too much for the scope of this project especially with the lack of knowledge of game development available to you, although it was courageous to attempt this from the outset. The production of your work has been articulated with excellence, you have demonstrated your complete journey effectively within the documentation of your work and it is clear the progress and development of your work to an excellent standard.

Practical Skills – Your practical skills are outstanding, there is a significant range of evidence demonstrating your collection of research to inform your process and decision making throughout the project. The quality of your final project is outstanding and is perfectible suitable for a professional product. It is a shame that you couldn't incorporate it into an actual demo but this was far too expansive for a project of this time line and with the skills lacking in game development. The professional quality of your work is outstanding and is something you should be very proud of.

Evaluation and Reflection – You have implemented your evaluation and reflection successfully throughout the project, informing your project development with honest and considered reflections that have steered the quality of your work to an outstanding level. You have identified areas of weakness in your final project, and this again will inform future projects and work, this is excellent as it will enable you to continue to develop within the standards of the professional industry.

Presentation – You have presented your work to an excellent standard; it was a shame you couldn't incorporate it in to a working demo but as mentioned previously this was a very high expectation in such a short project timeframe. The success of your project was presented to a live audience who were very receptive to the quality and standard of your work. The use of YouTube to provide a showreel of your work is excellent and provides you with a method to link professionals with your work. It may also be beneficial to consider developing a LinkedIn to develop this further.

Isaac the standard and quality of your work is outstanding. You have developed a project not only to a very high standard but to professional standards. The work you have produced is something you should be very proud of and should enable you to start to build professional links in the game development industry. The only area of improvement is the conciseness of your work, which will need reducing at degree level if you continue to study further. Overall, an outstanding project that demonstrates your musical and compositional skill in working to visual stimulus.

Second Marker comments:

Isaac, this is an outstanding project submission from start to finish that stands you in good stead for future progression into Higher Education and Industry where I know you have already made links. You have shown academic ability, technical ability on the piano, a good ear for melody and harmonies along with software and production skills. You have developed some excellent soundtracks through detailed research, critical evaluation, decisive problem solving, extensive experimentation and development. You could think about ways to be more concise with your writing in future. You should be extremely proud of your work and progress over the course of this project and the last two years – a very big well done!

Grade - Distinction

Exemplification for UAL Awarding Body Grade Criteria – Level 3X

This guide is to be used in conjunction with the assessment and grading criteria for UAL Awarding Body qualifications at Level 3X.

	Fail Work submitted fails to meet one or more of the assessment criteria and is of a poor standard	Pass Work submitted meets all of the assessment criteria and is of a satisfactory standard	Merit Work submitted meets all assessment criteria and is of a high standard	Distinction Work submitted meets all assessment criteria and is of a very high standard
Context	Limited understanding of subject context, lacking clarity in aims and purpose.	Understanding of subject context used appropriately to make judgments, describe aims and clarify purpose.	Good understanding and knowledge of subject context used to make sound judgments, articulate ambitions and clarify purpose.	Comprehensive understanding and knowledge of subject context used to communicate complex concepts, articulate ambitions and clarify purpose.
Research	Little or no evidence presented or information does not relate sufficiently to task.	Sufficient relevant information has been gathered, documented and used in the development of ideas.	Thorough and sustained research and investigation of relevant sources, interpretation and synthesis of information used to inform, support and develop ideas.	Independently identified, thorough and sustained research and investigation of a range of relevant sources, insightful interpretation and synthesis of information used to inform, support and develop ideas.
Problem solving	Insufficient exploration of alternative ideas and processes. Problems unresolved.	Sufficient exploration of alternative ideas using established approaches to resolve practical and theoretical problems.	Decisive demonstration of initiative in effectively solving problems, adapting to unforeseen practical and theoretical challenges to achieve identified goals.	Decisive demonstration of initiative in effectively solving problems, autonomously implementing creative solutions and adapting to unforeseen practical and theoretical challenges to achieve identified goals.

Planning and production	Ineffective planning and little or no evaluation against aims. Task or tasks are incomplete.	Evidence of effective planning and evaluation against aims that have contributed to a satisfactory completion of the task or tasks.	Coherent and reasoned planning, subject engagement and commitment. Realistic evaluation against aims and efficient production against timescales.	Detailed and coherent self-directed planning and negotiation, subject engagement and commitment. Continuous evaluation against aims and efficient production against timescales.
Practical skills	Limited range of processes demonstrated, judgement and execution of techniques is poor.	Adequate range of processes, skills and knowledge demonstrated. Competent execution and application of techniques used to develop ideas.	Consistent and appropriate processes, skills and knowledge applied to extend enquiry and develop creative solutions.	In depth understanding and aesthetic awareness, imaginative and flexible processes, skills and knowledge applied in extensive enquiry to develop creative solutions.
Evaluation and reflection	Insufficient evidence of ongoing evaluation, lack of or only basic analysis and little or no justification for ideas.	Clearly communicated evidence of valid evaluation and realistic analysis independently used to inform and develop ideas.	Effective communication of analysis and interpretation, independent synthesis of information and application of reasoned decision making to inform development of ideas.	Accomplished and professional communication of perceptive analysis and interpretation, demonstrating clarity and sophistication in thinking and maturity in decision making to progress ideas.
Presentation	Ineffective communication and presentation of ideas. Lack of clarity in structure, selection and organisation.	Competent communication and sufficient clarity and consistency in presentation of ideas appropriate to the intended audience.	Confident selection, organisation and communication of ideas. Consistent approach to presentation demonstrating a good understanding of conventions and standards.	Confident selection, organisation and communication of ideas. Demonstrating autonomy, personal style and an ambitious use of available resources to communicate ideas effectively to an intended audience.