Title of the game-The unseen truth

Breakdown key parts of the game

Level Assets-

It is set in the mountain and it will have medium size cave that the he or she is trying to get through to remembered who he/she is and why was she/he on the train. The mountain design is grass on top with tree and river going in the mountain and some rock is fall round she or he. Might cut scene of the train crashing and she/he come out of the train. After the train crash player can see in the background went the moving to the mountain. The between the train and the mountain there would be dead tree with out leaf.

Check of List:

* Train track
* Train
* Dead tree
* Mountain
* Cave

Level mechanics-

Open the chest to get the loots of the item. The first chest will have simple weapons. The chest design is old wood and with bit of dirt. The coin will drop be enemies and this coin will have player to upgrade their weapons. The remember coin, this item will be drop be big boss also you can find by going through the caves. On the big boss it will change if you fail in that area. Plus, the bosses are hard to defeat it. The item are swords and guns that going through the cave to found it and attack enemies. You also can find a different shield block enemies attack. With weapon their have choice to upgrade it or not.

Check of List:

* Chest- on the button is E
* Drops- Enemies, Chest and bosses
* Coin to upgrade- The button to use is V
* Remember Coin-F button
* Upgrade UI- the Esc button
* Blocking mechanics- Right click on the mouse
* Attacking mechanics- Left click on the mouse
* Weapons- Guns that use r to reloads the clip and sword can attack short distance.