## Self-Assessed Skills Audit for Students

## Introduction

Students are asked to self assess their skills on a five-point scale:

1 = wide experience	3 = a little experience	5 = don't know
2 = some experience	4 = no experience	

## Self Assessed Skills Audit Form

Name :

Date:

1. a critical, analytical and creative thinker					
	1	2	3	4	5
• relate and compare data from different sources, identify					
issues and obtain relevant information					
• reason and apply decision making processes and consider					
how to find solutions to problems					
<ul> <li>identify appropriate data sources</li> </ul>			٠		
• review a range of different points of view and select the					
most appropriate conclusion		Þ			
distinguish between different types of information to					
inform conclusions		Ŧ			
capture key information from written or verbal sources			•		
• identify significant opportunities and be pro-active in					
putting forward ideas for problem solving.		7			

2. a flexible team worker					
	1	2	3	4	5
<ul> <li>build and develop working relationships with staff and peers</li> </ul>		ļ			
<ul> <li>work effectively with others to complete tasks and achieve results</li> </ul>					1
<ul> <li>empower others to work together as part of a team or group</li> </ul>				١	
<ul> <li>recognise and understand when compromise and accommodating others is necessary</li> </ul>					
<ul> <li>interact well with others and work co-operatively as a team member</li> </ul>					
<ul> <li>understand how to gain the attention of others in a team or group when required</li> </ul>					
<ul> <li>understand how to contribute effectively and co operatively with others even if they do not share the same ideas and ways of working</li> </ul>		1			
<ul> <li>express self effectively in a group and in one to one situations</li> </ul>			Ņ		
have an understanding of team roles					

3. a problem solver					
	1	2	3	4	5
• use an appropriate approach to questioning in order to		4			
gain information from which to draw conclusions		7			
• use an objective approach to relate to others in order to					
achieve goals					
<ul> <li>make good use of verbal reasoning skills, able to handle</li> </ul>		1			
complex data and make selective use of information		5			
<ul> <li>explore more than one solution in order to solve a</li> </ul>					
problem					
consider the ideas of others to help solve problems	۰				
• manage the process of problem solving over a period of					
time					
demonstrate resilience and lateral thinking abilities when		M			
applied to problem solving					

4. an accomplished communicator					
	1	2	3	4	5
<ul> <li>check written work for errors before submission</li> </ul>					
<ul> <li>use a range of ICT packages to support work</li> </ul>	•				
• express and convey ideas appropriately and accurately in					
writing		Ľ			
<ul> <li>successfully give a presentation or demonstration</li> </ul>					
<ul> <li>demonstrate that information being received is</li> </ul>			L		
understood by using a range of verbal and non-verbal					
signals			Ţ		
<ul> <li>understand when people have taken account of your</li> </ul>		6			
views and you of theirs					

5. professional and adaptable					
	1	2	3	4	5
<ul> <li>recognise and develop skills and competencies required for learning and future employment</li> </ul>					
<ul> <li>develop opportunities for learning activities through current and future roles</li> </ul>			ij		
<ul> <li>identify when extra support and help may be useful</li> </ul>	•				
<ul> <li>understand the importance of actively reviewing and maintaining your own development plan in order to set appropriate learning targets</li> </ul>			J		
<ul> <li>maintain positive attitudes to work and understand when a task has not been completed well and identify changes for the future</li> </ul>		ļ			
<ul> <li>understand how to gain feedback on work or performance</li> </ul>			Å		

6.	an efficient planner and time manager					
		1	2	3	4	5

plan day in order to manage time more effectively		•	
<ul> <li>apply suitable approaches and put in extra effort if required in order to meet tight deadlines</li> </ul>			
<ul> <li>prioritise own and others' work</li> </ul>			
<ul> <li>identify resources required to complete a set task</li> </ul>	•		
<ul> <li>harness motivation and hard work to assist in the completion of work objectives</li> </ul>	4		

7. an independent learner and researcher					
	1	2	3	4	5
<ul> <li>work without supervision and use own initiative</li> </ul>					
<ul> <li>maintain effectiveness in changing environments</li> </ul>			•		
<ul> <li>make appropriate adjustments when undertaking tasks</li> </ul>		•			
<ul> <li>keep track of work schedules and deadlines by applying multi-tasking abilities</li> </ul>					
<ul> <li>able to devise own approaches to projects</li> </ul>		•			
• able to set own questions and work alongside colleagues in different environments					

8. reflective, self aware and self motivated					
	1	2	3	4	5
<ul> <li>establish a course of action for self and evaluate own</li> </ul>			£		
performance			P		
<ul> <li>recognise personal successes</li> </ul>					
<ul> <li>set own goals and review these systematically</li> </ul>					
<ul> <li>review any gaps in understanding and knowledge</li> </ul>		\$			
• find opportunities to enhance and develop transferable					
skills within and outside of the curriculum					
<ul> <li>adjust to meet different work styles</li> </ul>					

9. knowledgeable in their subject area					
	1	2	3	4	5
<ul> <li>generate and recognise best practice and apply</li> </ul>					
imaginative ideas to different situations					
<ul> <li>work out a preferred course of action</li> </ul>					
think laterally and encourage others to do so and	14				
consider how they approach an unconventional task					
present complex and unusual ideas to friends and					
colleagues					

10. information literate and IT literate					
	1	2	3	4	5
<ul> <li>comfortable using computers, including different applications in context</li> </ul>	Į				
<ul> <li>knowing where to use information and how to cite and reference</li> </ul>		Þ			

٠	understanding how to use different software effectively			
•	able to keep up to date with current IT applications and			
	how they can be used to enhance work within and			
	outside college			
•	able to evaluate the effectiveness of different			
	information sources	R		
•	able to make effective use of the library and internet			
	resources	Į.		

11. competent in applying their knowledge and skills					
	1	2	3	4	5
• able to apply their knowledge in everyday situations					
<ul> <li>develop key communication skills to help apply knowledge</li> </ul>			ľ		
<ul> <li>able to apply theory to practice where appropriate</li> </ul>		•			

12. Art Skills					
	1	2	3	4	5
<ul> <li>Create art related to a media format (games, film, animation)</li> </ul>					
<ul> <li>Develop initial ideas to create a finished graphic product</li> </ul>					
<ul> <li>Produce a professional quality image using graphic software</li> </ul>					
Create a 2D image to a professional standard					
<ul> <li>Create a 3D image to a professional standard</li> </ul>					
Use effective research to develop techniques in design	۱				

13. Fil	ming/Editing/Sound Skills					
		1	2	3	4	5
•	Create realistic and effective foley, using effective					
	recording techniques.					
•	Use software to create syncronised audio SFX and					
	music.					
•	Use a range of effects to create interesting SFX.					
•	Use camera equipment effectively to create high	h				
	quality footage.	Γ				
•	Understand aperture, shutter speed, ISO, resolution,					
	focal lengths, application of different lenses.					
•	Use a range of different camera angles/shots to create					
	interesting shots.					
•	Use film editing software to edit footage to create					
	interesting edits.					
•	Understand and apply colour correction to footage to		4			
	enhance quality.		Γ			
•	Export video footage in a range of formats with an					
	understanding of the quality, resolution, size and					

	appropriate destination media format.		
٠	Edit photos to enhance the overall quality suitable to end use requirements.		
•	Use photo editing software to create new pieces of art.		
•	Export photos using correct formats for destination media requirements.		

14. Programming Skills					
	1	2	3	4	5
<ul> <li>Use a coding language to create a game.</li> </ul>					
<ul> <li>Design assets effectively in the development of a</li> </ul>					
game.					
<ul> <li>Create a fully functioning game with no errors.</li> </ul>					
<ul> <li>Use a range of coding languages effectively .</li> </ul>					