Title

Creative, game texture and added creeper in the text font.

Texture

I really like the texture as it is in realistic yet cartoony style to it making it seem more of a game and family friendly.

Character

Realistic features such as hair, eyes and clothing etc. Cartoon style looks making it look as if it is a game, which is more child friendly.

Enemies

Enemies to increase the entertainment made from real fears, but in a friendly way to not scare the children making it look as if it was from a cartoon.
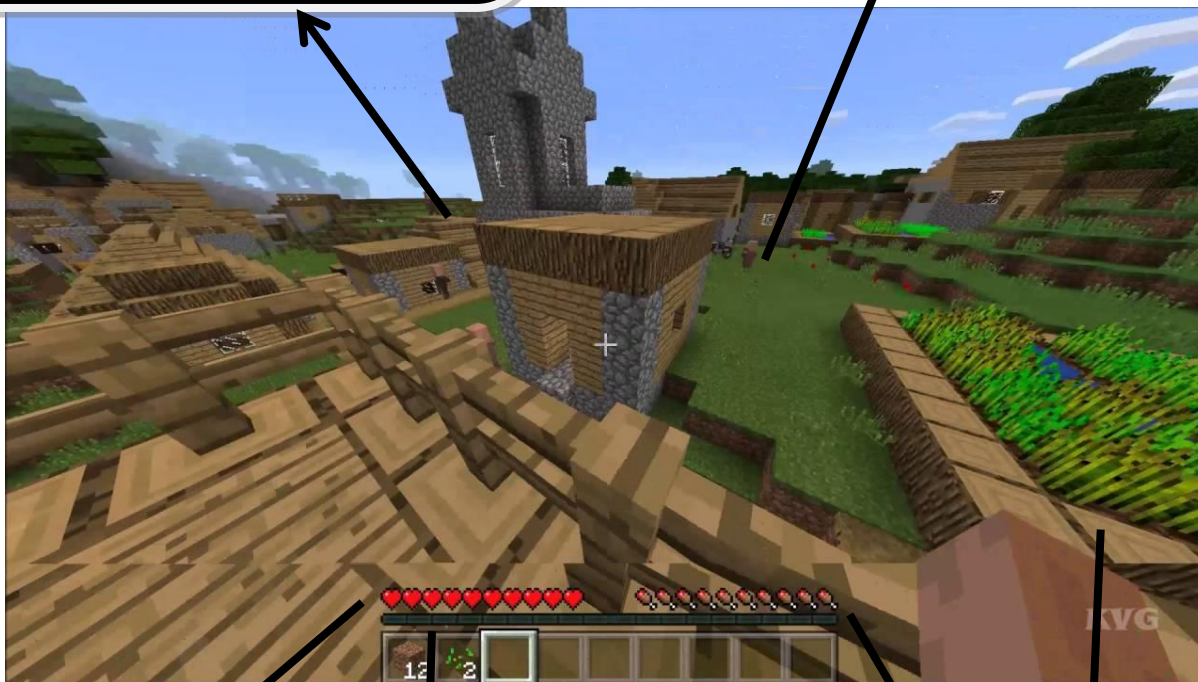
Animal

Realistic features, voices and abilities. The animals just like any other you would find in real life the only difference is the cartoon look which, makes it easier to kill as you will not take it seriously and it will allow parents to feel safer when it comes to children killing them.

Villages

Ready built villages with NPC Villages from an old era. Each village looks in buildings and structure. They even are made from different materials depending on which environment they are from.

Villagers

Villagers can be talked to trade resources, which I believe is a good idea, because it is not only helpful and realistic but allows the player to somewhat feel as if they are not alone.

Health

Within this game you must keep an eye on your health bar. If your health bar is empty you die.

You can die in multiple ways such as loss of hunger, falling from a high place, fighting enemies etc.

Hunger and Food

Within Minecraft you must farm your own food whether it be through farming seeds, animals etc. It keeps it realistic in the way that you are not just a player who can die by enemies, but by many problems as you can in real life.

Inventory

Your inventory has a hot bar and a separate 3-line inventory at the click of a button like a backpack, but just like a backpack it is limited not being able to carry too much.

Experience

Experience is gained in many ways such as Killing, faming, crafting etc. It helps you gain levels, which can be used to buy upgrades to your weapons and armour.

Goal

I believe the main the most important thing to a game such as Minecraft is the goal. Within Minecraft there are two bosses the wither and the ender dragon. The wither is an optional boss while the end dragon is the final boss.

When people play Minecraft would like a reason to continue even if that reason is not what they are after. A lot of people feel no need to play it once killing the bosses.

Conclusion

I believe Minecraft is an amazing game, which was the best of its time in terms of open world and creative games. It has been out for years and is still going due to its open concept allowing others to mod and help the game evolve with community history.

I believe the only thing wrong with the game now is it's look and how it is extremely old and out of date. I believe block games are the only way to create survival games such as this and there is a more modern way of creating something such as this.