Ual: university of the arts london

Name:	Rayees Khan
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Number:	

Introduce yourself:	Hello, my name Is Rayees khan an 18-year-old college student. I
am currently studying	creative media development, which is a 2-year course, at level 3.

Tell me about your hobbies:

I enjoy reading manhwa (anime-based comic). Currently I am into Chinese manhwa such as Martial peak, which is a martial art and cultivation-based comic. I also enjoy going to the gym, which is a new hobby of mine.

Tell me about your previous educational experience: Previously I was in level 2 creative media development learning with similar learning experiences as level 3. Before that I was doing my GCSE at my secondary school Oasis Academy Lister Park.

Tell me about your home life: I do not do much at home other than go on to my phone and/or computer. I only play on my computer in family game nights with others around my age. Other than that, I read on my phone.

What is important to you? Change and growth both mentally and physically so I can better improve myself and get rid of bad/lazy habits.

What can the team do to support you best?

Upload ever PowerPoint or word documents used in class online, so I can learn on my own too.

What are you most looking forward to on the course? I enjoy both editing videos and gaming. I joined the class for gaming and its scripting, but it will not hurt to learn other stuff along the way as long as we learn a good amount of both.

Please list 3 of your strengths:

1) I learn quickly.

2) I am good with using computers.

3) flexible and do not mind learning more than what's assigned or more variety to learn.

Please list 3 of your weaknesses:

1) I can get impatient when working in a class and try and get ahead.

2) I get distracted easily in general.

3) I get late sleep now and then, which distracts me from learning.

What are your aspirations for the future? I would like to go into software development. It will be a big part of the future and allow me to learn multiple skills such as making games, apps and software. What are your hopes and fears for the course? I hope that I can learn a lot about the games side of coding, but fear filming and other lessons will take up too much time, which will not allow me to learn much at all.