**-Cut scene research**

A cut scene is a scene or an event scene in a video game that is not interactive, breaking up the gameplay. Cut scenes are used in games and movies because it’s a non-interactive sequence used by games to provide backstory and advance the plot. They do this so that the audience can get a better understanding of the story and know what it is about. Filmmakers would create a cut scene by filming a shot with real actors on a real set and also have like a voiceover in the background explaining what’s going on. For games however other would create and animated by hand or modeled in a 3D modeling and animation and record it from that. Using a game to generate a cutscene it has to be converted to a movie format like MP4 then it can be edited using Adobe premier pro.