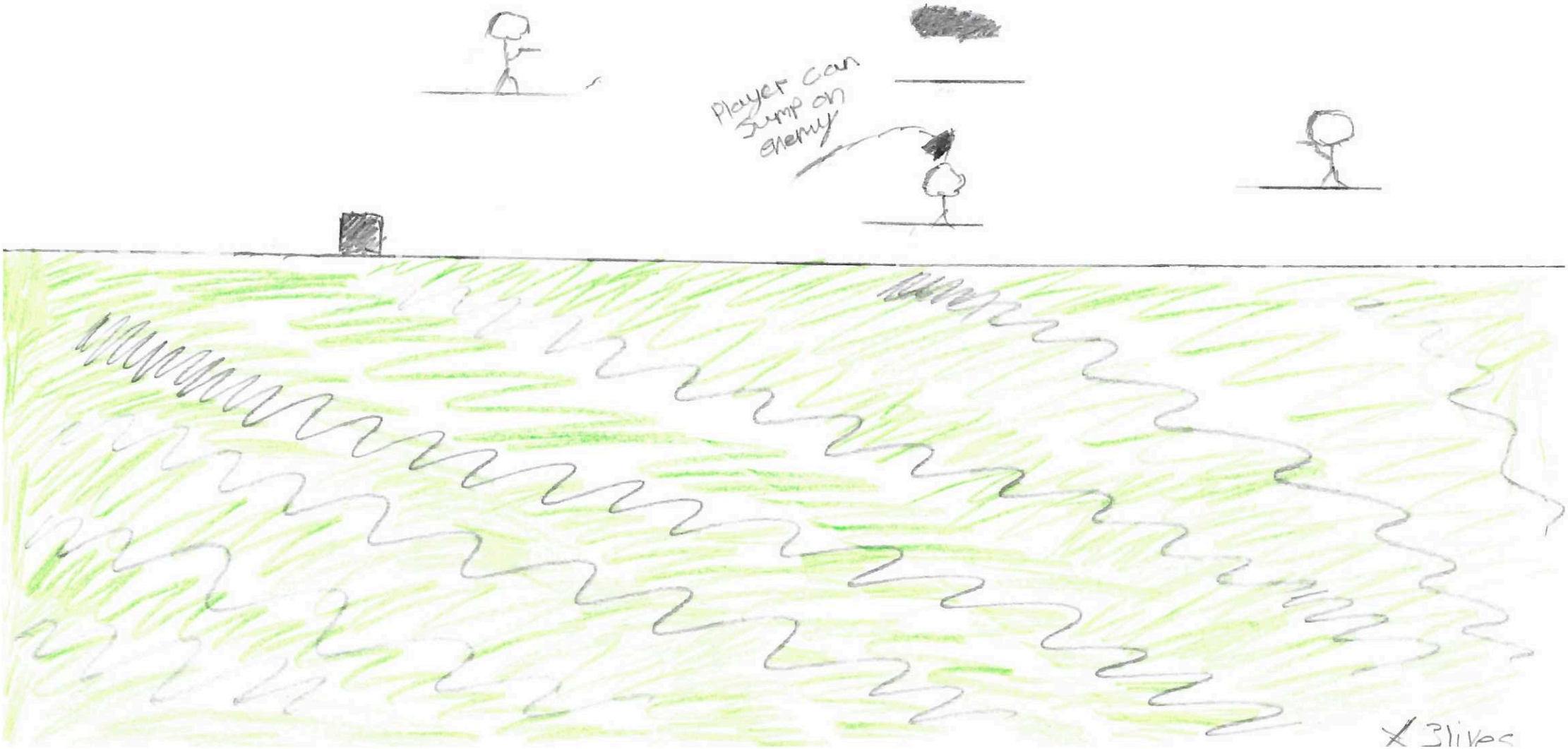
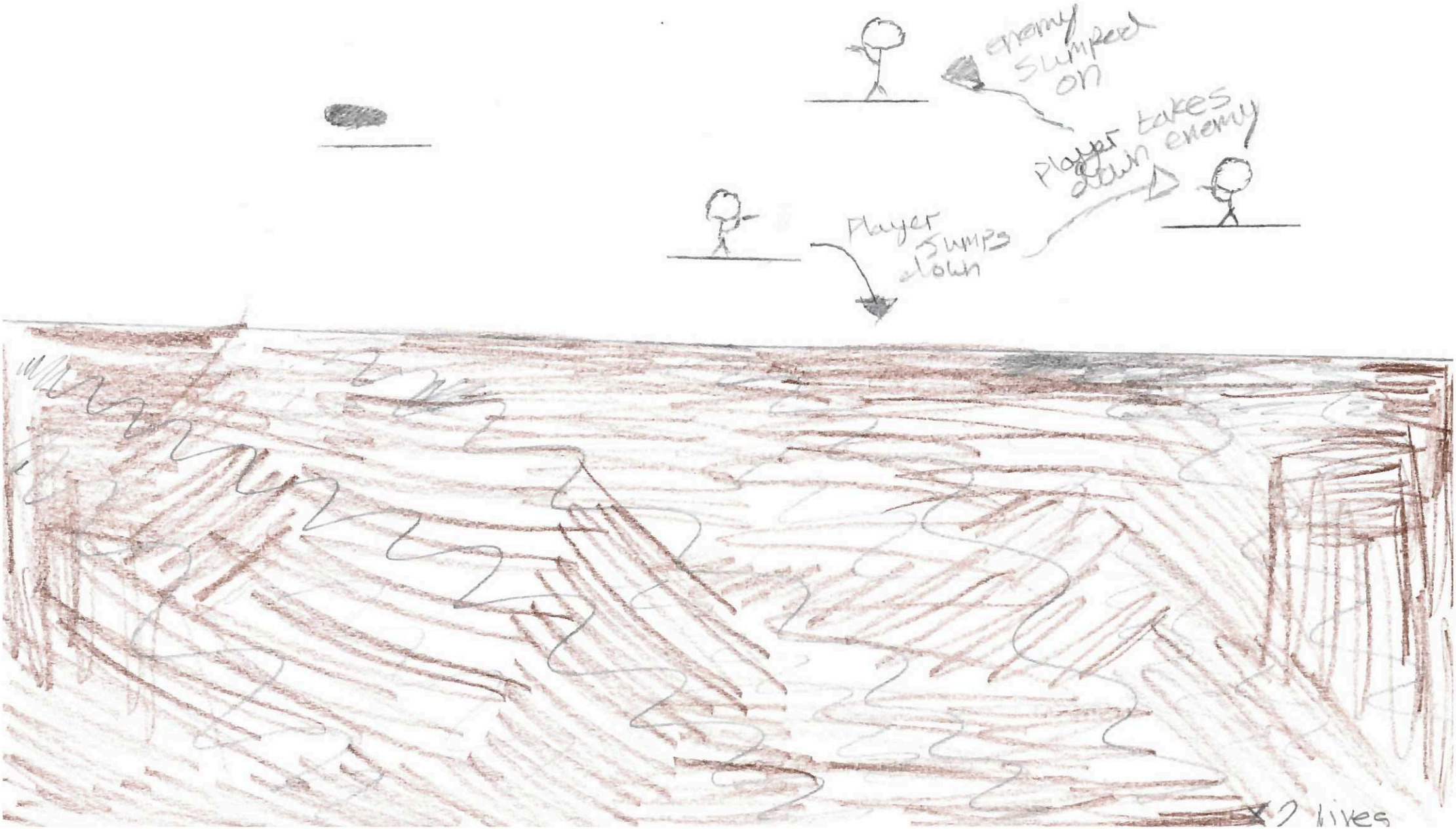
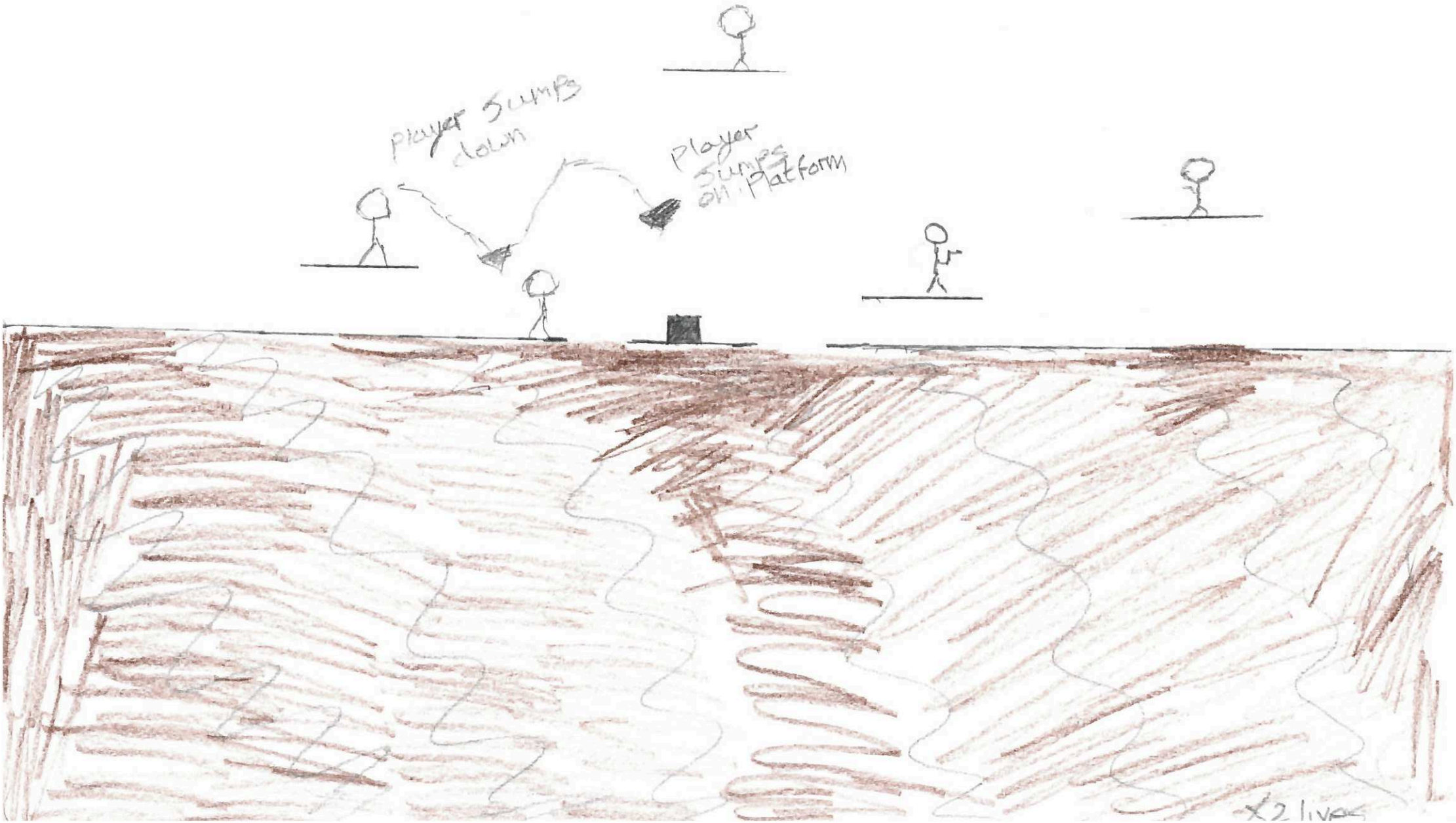
Player can Jump
Player runs to next Platform
x3 lives

2



3.


enemy slumped on
Player takes down enemy
Player slumps down
x2 lives

4